





Co-organised by

Innovate Rapidly, Transform Digitally

86 Days

10 Teams

OCT 14-16

· Tech updates and sharing by PEREKA

OCT 17-18

- REKA Crash course
- 1-to-1 Coaching!

Powered by





BOOKLET







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About **REKATHON**

REKA App Builder, an online *no-code* app development platform was developed in 2018 that can be used to quickly develop digital solution.

REKA has been a catalyst for digital transformation, significantly driving innovation both within and outside the organization.

REKATHON is organized to promote the use of REKA and encourage "digital innovation for all" while celebrating the innovation culture among *peREKA* (REKA/LEAP-based app creators).

The event will also feature various REKA-related activities, including knowledge-sharing sessions and REKA app development coaching, as part of Sarawak Civil Service Innovation Week 2024.

Co-organized by







In conjunction with



Who Can Participate?

REKATHON is aimed at organizational and individual participation including the public and private sectors, with innovative ideas for digital transformation with REKA App Builder.

The participation is opened to any REKA (or LEAP-based) App Builder users.

Members of the organizing committee, secretariat, and judges are not permitted to participate.





Participation Requirements

- ✓ Product's core function must be created with REKA (or LEAP-based) App Builder
- ✓ Product has never won any competition
- ✓ The product is fully compliant with all applicable laws and does not infringe upon any existing intellectual property rights.
- ✓ Each submission should have no more than four team members

Assessment Criteria

If there are more than 10 participations, shortlisting will be based on the following criteria:

- Problem Statement 20%
- Proposed Solution 25%
- Conceptual Design 25%
- Impact 20%
- Benefits to stakeholders 10%

Shortlisting decision is final



Intellectual Property Rights

The participant must ensure that they own the intellectual property rights to their submitted project. They are fully responsible for ensuring the submission does not infringe on any intellectual property, industrial property, copyright, or image rights and will bear all responsibility in relation to third parties, absolving the organizer of any liability.

If the project is shortlisted, the participant grants the organizer permission to publish the project info in any format and medium to promote REKATHON.

Participation Process



Submissions

09 **–** 18

SEPT

ОСТ

Online Platform

The participation registration can be done through our online submission form at https://rekathon.ireka.my/ with the following info:

- ✓ Organization Info
 - ☑ Team Leader Name
 - Members
 - ✓ Organization Info
- ✓ Project Info
 - ✓ Title
 - ✓ Problem Statement
 - Proposed Solution
 - ☑ Conceptual Design
 - ✓ Impact
 - ☑ Benefit to Stakeholders
- ✓ Supporting Documents
 - ✓ Intellectual Property documents (if any)
 - ✓ Process flow, User Manual, etc.

Submission Period:

9th September - 18th October 2024

Sharing Session

14 – 16

Online Platform

Monday, 14th Oktober 2024

Getting Started with REKA Mahani binti Huja Husin – 9.00am

Walk through the initial steps to kickstart your digital innovation journey with REKA.

Forms & Datasets in REKA

11.00am

Learn how to design effective Forms and Datasets with REKA.

Setup 101 – Role, Mailer & Lookup Mahani binti Huja Husin – 10.00am

Learn how to manage role, set up mailer template and utilize lookup features.

PDF Annotation

iCats

Sharing on how Sarawak Skills develop eCertificates system with AppWizard

Tuesday, 15th Oktober 2024

REKA × Telegram

Wan Muhammad Zhariff Bin Wan Nazaruddin (Sarawak Skills)

Email is not enough—learn how to elevate your app with Telegram Messaging.

What's New in REKA Mohd Razif Bin Baital @ Latif

Explore new REKA features to enhance your app design and user experience.

REKA X Whatsapp

iCats

Discover how to enhance your app with Whatsapp Messaging, beyond email.

Wednesday, 16th Oktober 2024

Introduction to REKA Cogna Mohd Razif Bin Baital @ Latif

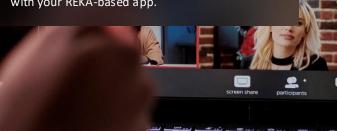
Learn how Cogna can transform your app by leveraging the power of LLM.

REKA Infrastructure & Security Irwandy Bin Zeman

Gain insights into the infrastructure that securely powers REKA's operations

Online Payment with REKA Franz Blwon Anak Anthony

Discover how to integrate online payment system with your REKA-based app.

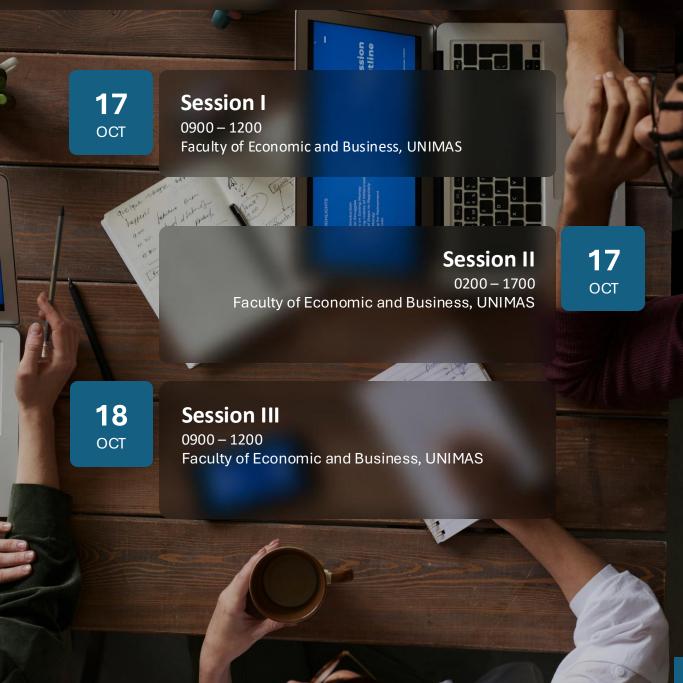


Coaching Session

17 **– 18**

UNIMAS

Coaching session is a hands-on session between participants and experienced coaches to enhance the technical quality of the application and assist in refining participants pitching presentation.



Project Pitching

04 DEC

Digital Village

The presentation will be evaluated by 5 judges.

Each team will be given **10 minutes** to present their product with another 5 minutes for Q&A session.

Judging criteria:

Criteria	Sub-Criteria	Description
Product Background (20%)	Problem Statement (5%)	Clearly define the problem the app aims to solve.
	Proposed Solution (5%)	Describe the proposed solution and how it addresses the problem.
	Conceptual Design (5%)	Outline the conceptual design, including key features and functionalities.
	Relevance & Feasibility (5%)	Explain the relevance of the app to the target audience and market needs.
Product Quality (35%)	UI/UX Design (10%)	Evaluate the user interface and user experience design for intuitiveness and appeal.
	Functionality (15%)	Assess the app's functionality and how well it performs its intended tasks.
	Performance & Efficiency (5%)	Performance and efficiency of applications in improving work processes and resource utilization.
	Security & Privacy (5%)	Evaluate the app's measures to protect user data and ensure secure operations.

(cont.)

Criteria	Sub-Criteria	Description
Innovation & Creativity (15%)	Unique Features (5%)	Highlight the unique features that differentiate the app from existing solutions.
	Creative Approach (5%)	Describe the creative process behind the app's design and development.
	Problem-Solving (5%)	Demonstrate how the app offers a novel solution to the identified problem.
(15%) E	Impact to Economic, Environment, Social and Governance (8%)	Describe the app's potential impact on economic, environmental, social, and governance aspects.
	Benefit to Stakeholders (7%)	Outline the benefits the app provides to various stakeholders, including users, developers, and investors.
Presentation & Documentation	Visual Presentation (5%)	Ensure the app is presented visually in an appealing and professional manner.
(15%)	Documentations completeness (5%)	Provide comprehensive documentation, including user manuals and technical specifications.
	Pitch and Communication (5%)	Prepare a clear and compelling pitch that effectively communicates the app's value proposition.



Timeline

REKATHON Coaching and Pitching Session If more than 10 submissions Pitching Announcement Registration Coaching Shortlist Winner Close Session Announcement ■ Open Registration Shortlisting announcement 09 04 SEP Registration Coaching Shortlist Sharing 07 11 14 16

REKA WEEK

Open

Registration

Knowledge Sharing & Open Mic Session Online

Sharing & Open Mic

Registration

Close

Winner and Prizes









2nd Place RM1200

+ Winner Certificate

All participants will receive Participation Certificate

